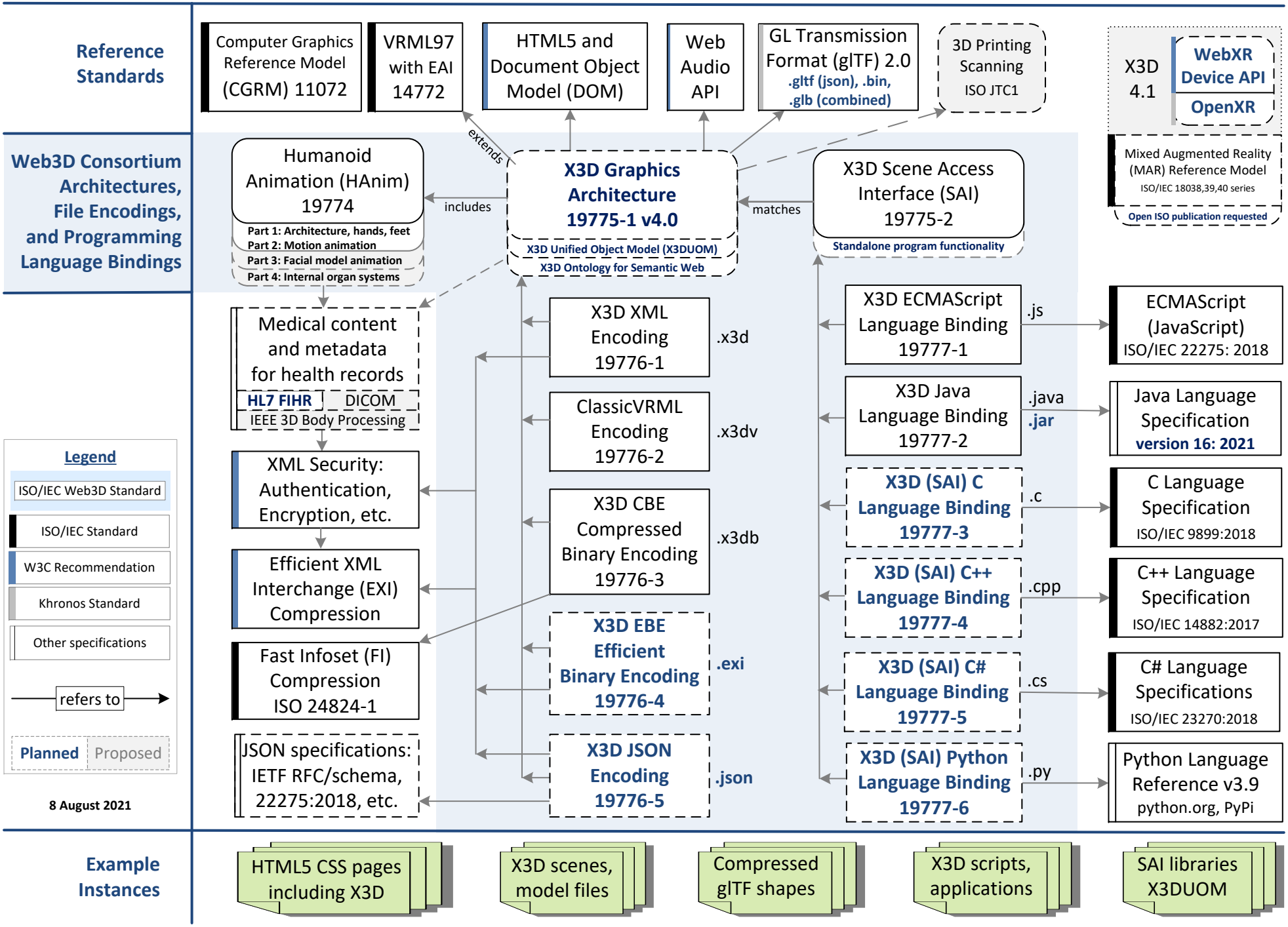X3D Graphics Standards Relationships