Visualizing Place across Data and Platforms with X3D

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Web3D.org

INTERNATIONAL, NON-PROFIT, MEMBER FUNDED INDUSTRY STANDARDS DELOPMENT ORGANIZATION



DEVELOPING THE X3D SPECIFICATION FOR INTERACTIVE 3D GRPAHICS ON THE WEB

INTERNATIONAL PRESENCE AND PARTICIPATION

BUILDING WORLD CLASS OPEN WEB3D TECHNOGY





What is X3D?

X3D is a ISO standardized specification for interactive 3D graphics

File format and Runtime API (Javascript, Java, ...)

Multiple encodings (file formats): XML, VRML, JSON, based on same abstract object model

Profile and Component structure promotes interoperability



Implementations on multiple platforms: desktop, mobile, web

Updates and Demos

Web3D Members:

- Virginia Tech
- Synergy software

Virginia Tech Mirror Worlds

3D Blacksburg: Planning and Public Awareness

Catawba Sustainability Center: Site Capture and Simulation

... and other mashups

Acknowledgements

Great collaborators & Contributors

- @ Virginia Tech:
- Cully Hession
- John Munsell
- Peter Sforza
- Haitao Wang
- Ji-Sun Kim
- Student contributors through class projects

3D Blacksburg

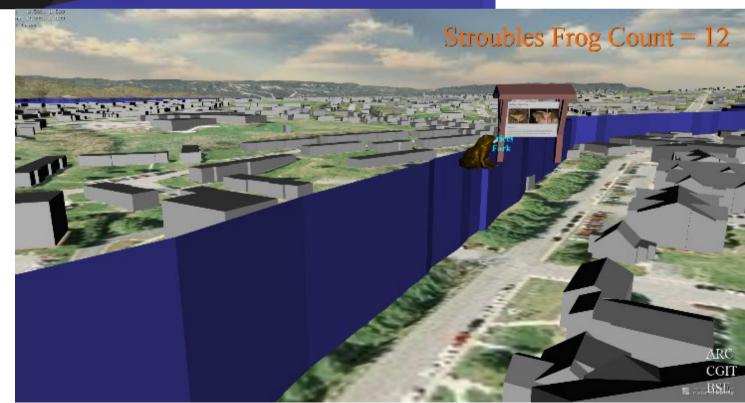
- GIS
- Sketchup
- Laser scans
- X3D

Instant Player w/ gamepad and Steering

Navigator







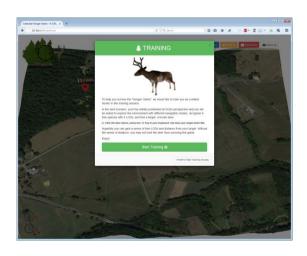
Virginia Science Festival

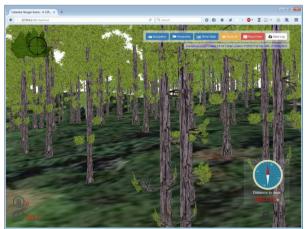
- One day public deployment
- Over 350 visitors, 1754 frogs found
- Observations
 - navigation
 - spatial references (parent → child)

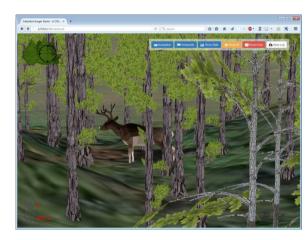


Catawba Sustainability Center

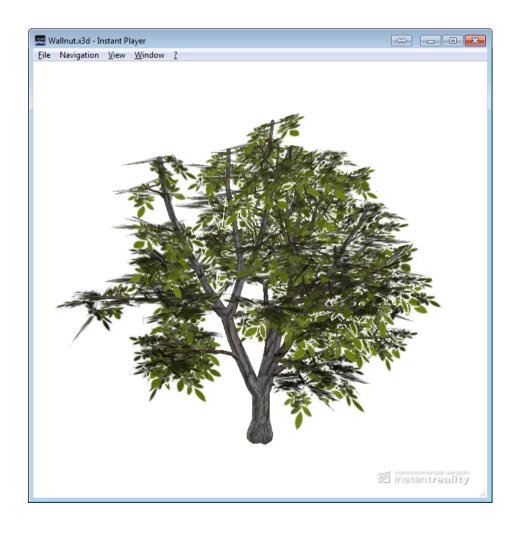






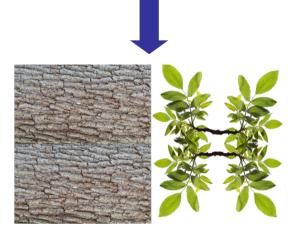


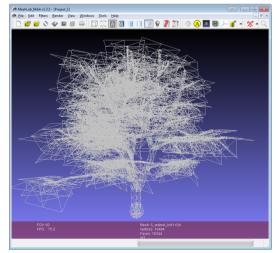
3D Tree model



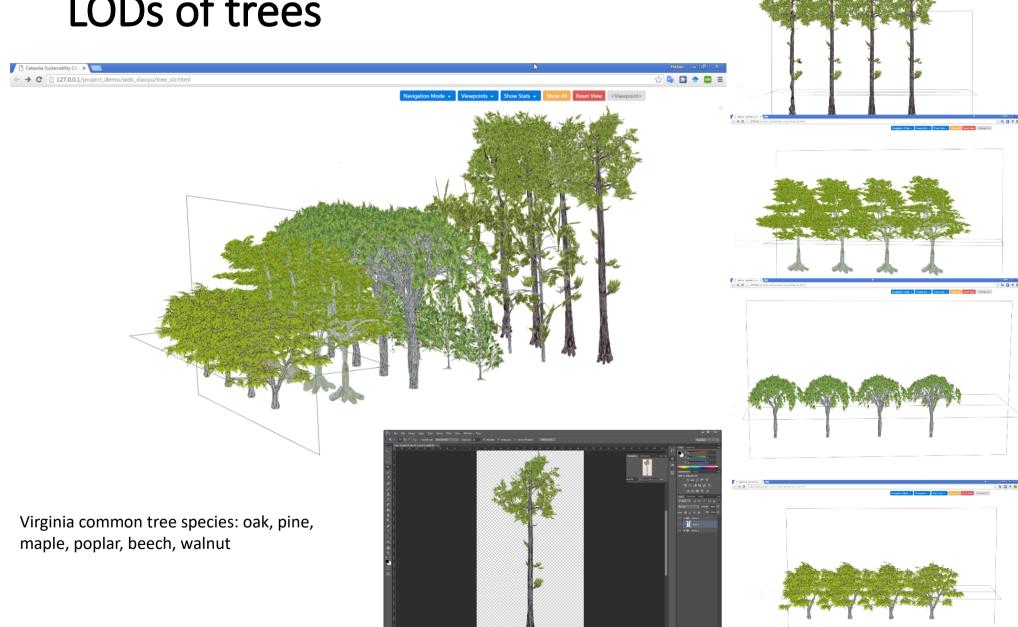




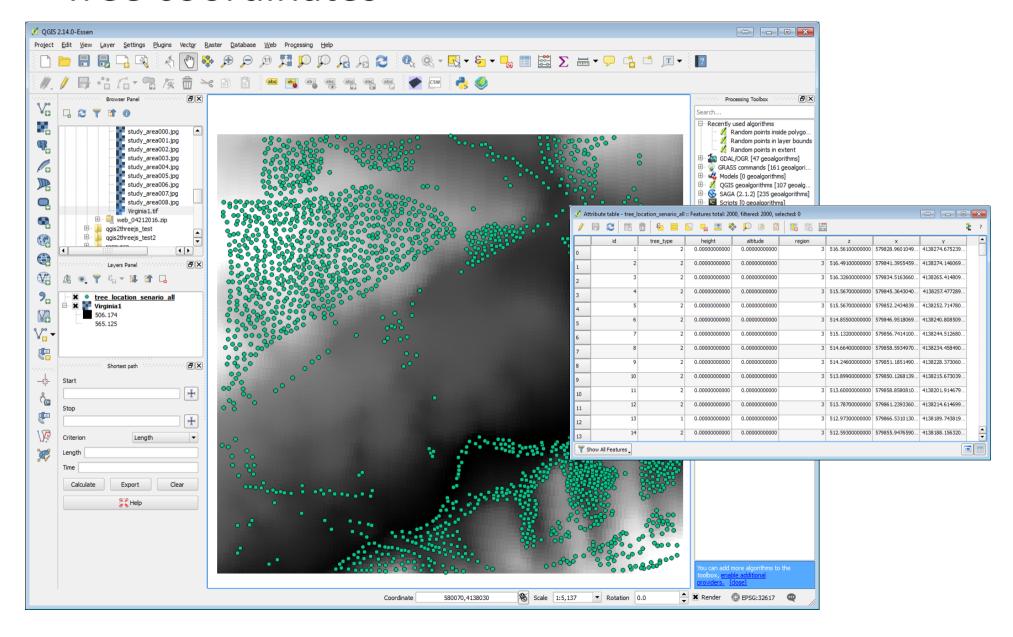




LODs of trees



Tree coordinates



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