

Thank you for your interest in X3D by attending the [Web3D Showcase at Virginia Tech Research Center](#). You saw Web3D Consortium and our partners; demonstrate the latest breakthrough technologies based on X3D solutions showcasing cutting-edge 3D visualization capabilities across a broad range of engineering, CAD, BIM, medical, and geospatial applications.

The [presentations](#) from this meeting are available on-line. We would like to thank all of the presenters and panelists for making this event successful.

Programmers, animators, artists, and 3D graphics experts around the world are adopting X3D for its:

- Powerful optimized visualization of real time 3D graphics on the Web
- Medical and Volume Rendering
- Tools for Easy-to-create interactive 3D content
- Robust interoperability and import/export formats
- Support of native 3D within an HTML5 page (X3DOM)

There are many benefits in joining this community to advance your 3D visualization needs. We look forward to further collaboration and dialogue with you and hope you will join the consortium and together we can evolve the X3D standard. We also hope you can attend the [Web3D 2014 Conference](#) and visit us in booth 1045 at [Siggraph 2014](#) to learn more about our technology.

You can quickly [get started with X3D](#). There are links to X3D players, authoring tools, and other resources.

Please [join the Web3D Consortium](#).

Again, thank you for taking the time to attend the Web3D showcase. We look forward to hearing from you. Please don't hesitate to call or email me if you need additional information.

Best regards,
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References:

- Web3D Emerging Technology Showcase Agenda: <http://www.web3d.org/realtime-3d/content/web3d-emerging-technology-showcase-detailed-agenda>
- Presentations: <http://www.web3d.org/realtime-3d/presentations/Web3D-Emerging-Technology-Showcase>

- Web3D 2014 Conference: <http://web3d2014.org/>
- SIGGRAPH 2014: <http://s2014.siggraph.org/>
- Getting Started with X3D: <http://www.web3d.org/realtime-3d/x3d/getting-started>
- Join Web3D Consortium: <http://www.web3d.org/realtime-3d/join>

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The Web3D Consortium is a member funded nonprofit international organization that develops and maintains the X3D standard – X3D is a 3D file format and runtime specification that is open, royalty free and ISO ratified. X3D is used for real-time, interactive and immersive 3D visualization of data across platforms and over networks.