## Visualizing X3D Radar Beam Model Dynamics

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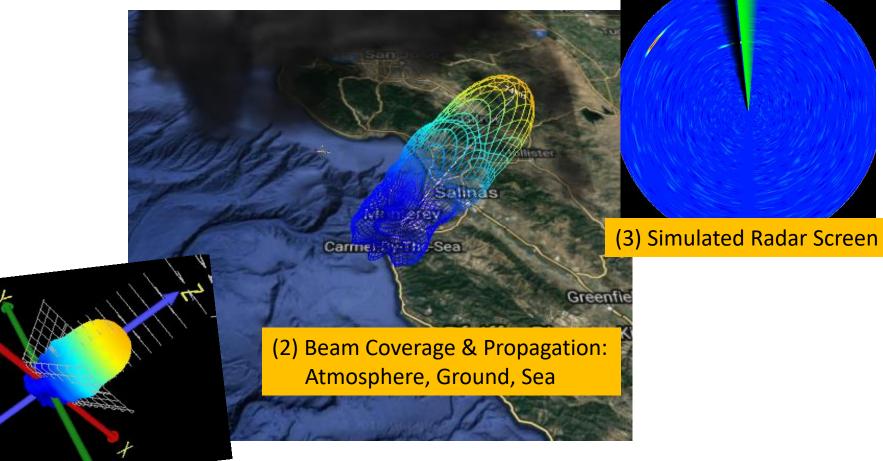
27 JUL 2018

### Motivation and Goals

- Motivation
  - Explore various 3D visualization techniques for presenting dynamic radar characteristics.
  - "The purpose of computing is insight, not numbers." by Richard. W. Hamming, 3<sup>rd</sup> winner of the Turing Award.
- Goal
  - Improve understanding of radar through meaningful, dynamic, physics-based presentations.
  - We will not find one single technique it doesn't exist! Visualization is exploration using multiple approaches.
- Purpose of this briefing: we seek expert feedback on radar and 3D visualization to improve further.

### 3D Visualization of Radar

• Three categorized presentations



(1) Antenna Radiation Pattern: Shape and Power

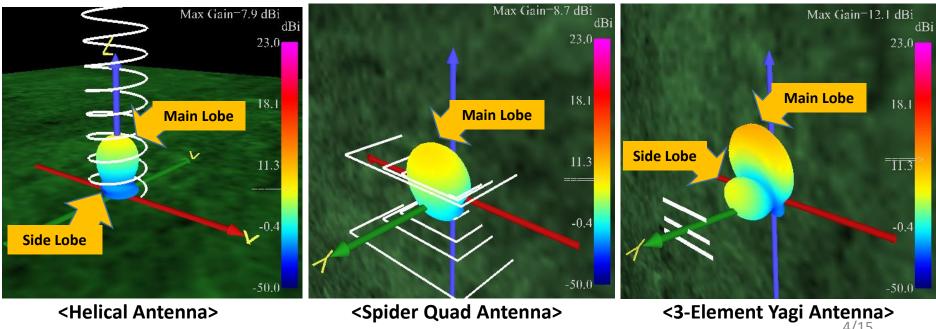
### (1) Antenna Radiation Pattern

• Useful techniques

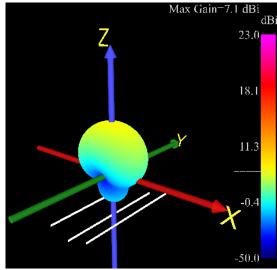
[1] Arie Voors, http://www.gsl.net/4nec2/

- Fixed color map for surfaces: for easy comparison and beam consistency
- Explicitly presentation of max gain: for easy comparison
- Z axis beam propagation in logarithmic scales: for easy comparison
- Line properties also can be mapped to characteristics.

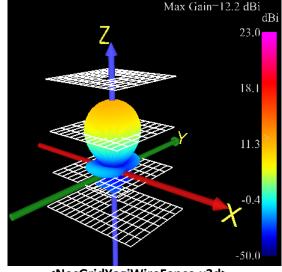
 $\rightarrow$  X3D visualizations using beam pattern examples from 4nec2.exe [1]



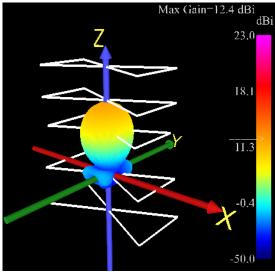
### Examples continued for various antenna



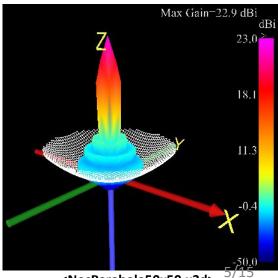
<NecVerticalYagi3Element.x3d>

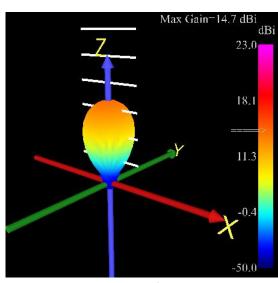


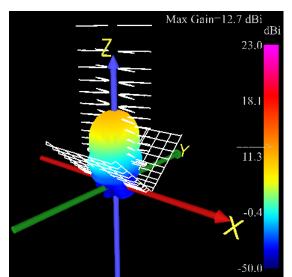
<NecGridYagiWireFence.x3d>



<Nec5ElementTwinDeltaLoop2m.x3d>







<NecParabola50x50.x3d>

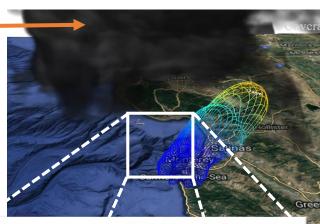
<NecTvUhf.x3d>

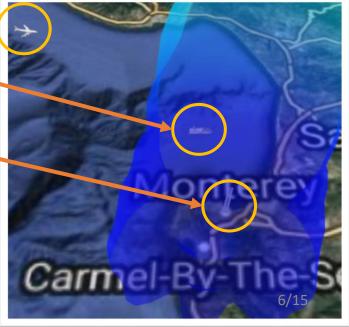
<NecBowtieXg91a.x3d>

# (2) Beam Coverage & Propagation- Scenario for proposed techniques

- Weather Effects
  - Thick precipitation cloud [2] to the North
  - Additional parameters possible
- Objects and Radar Cross Section (RCS)
  - Airplane (RCS : 1.6) -
  - Cruise ship (RCS : 2.2)
- Long Range Antenna
  - Spanagel Hall, NPS, Monterey
  - 1 revolution per 12 sec.
  - 1 revolution for Cruise ship and 1 resolution for Airplane

[2] Yeonsoo Yang, <u>http://examples.x3dom.org/example/RadarVolumeStyle</u>





### Useful techniques

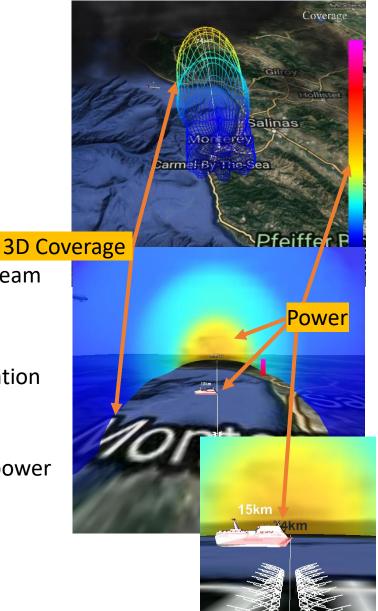
- 3D coverage envelop over the map
  - To present 3D range that radar can detect
- Variant color on objects
  - To present power level to be delivered
  - Intuitive way to visualize power inside radar beam

#### Bent radar beam

- To show effects of weather condition (attenuation and refractive)
- Goal : Effective Visualization to show 'how much power is delivered to some point?'

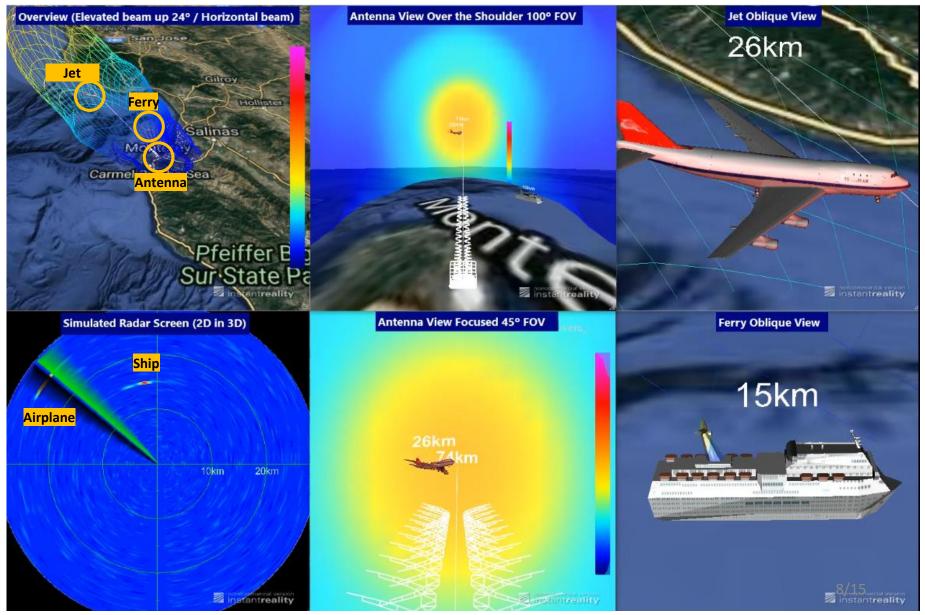
#### ightarrow Need more study to calculate accurate power

- Simple calculations are used to show visualization concept.
- Ongoing study using AREPS 3.0[3]



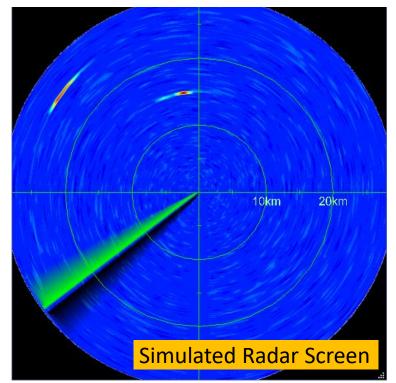
7/15

## Video compares multiple presentation techniques for single real-world scenario in single X3D scene



### Consideration

- Simulated Radar Screen
  - 3D as 2D presentation
  - Until now calculated by Matlab example [4].
  - Need digital radar data to validate



### Media assets availability

- All research products are published as open source.
- These models, imagery and video are all online at
  - <u>https://savage.nps.edu/Savage/CommunicationsAndSensors/Radar</u>

### Reference

### [1] 4nec2.exe Program

- NEC-2 based antenna modeler and optimizer
  - Arie Voors encapsulates NEC2 code with windows-based GUI and provides good environment to use NEC2 code.
  - You can get this program free. (ver 5.8.16)
  - http://www.qsl.net/4nec2/
- NEC (Numerical Electromagnetics Code)
  - Popular antenna modeling system for wire and surface antennas
  - It was originally written in FORTRAN in the 1970s by Gerald Burke and Andrew Poggio of the Lawrence Livermore National Laboratory.
  - By far the most common version is **NEC-2**, the last to be released in fully public form

https://en.wikipedia.org/wiki/Numerical Electromagnetic s Code



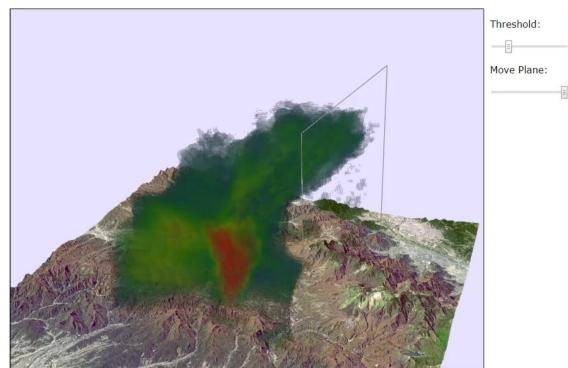
### 4nec2.exe Output for Antenna Examples

- Input/output files are ascii text files and easy to read.
- 4nec2.exe is good software for a beginner of Antenna beam pattern to understand.

JYAGI20.out - Notepad - X	44 3 -0.1102 -0.0863 0.7218 0.02754 -5.2758E-03 6.1832E-03 8.1281E-03 130.472
-	45 3 -0.0826 -0.0863 0.7218 0.02754 -5.9352E-03 6.8522E-03 9.0653E-03 130.898 46 3 -0.0551 -0.0863 0.7218 0.02754 -6.4254E-03 7.3417E-03 9.7564E-03 131.192
Eile Edit Format View Help	47 3 -0.0275 -0.0863 0.7218 0.02754 -0.7272E-03 7.54771-05 3.73041-05 131.152
	48 3 0.0000 -0.0863 0.7218 0.02754 -6.8291E-03 7.7400E-03 1.0322E-02 131.422
	49 3 0.0275 -0.0863 0.7218 0.02754 -6.7272E-03 7.6399E-03 1.0180E-02 131.365
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	54 5 0.1052 -0.0065 0.7218 0.02754 -3.5025t-03 3.2834E-03 4.1777E-03 128.192
	56 3 0.2203 -0.0863 0.7218 0.02754 -1.5758E-03 2.0873E-03 127.051
COMMENTS	57 3 0.2479 -0.0863 0.7218 0.02754 -5.5406E-04 7.6849E-04 9.4740E-04 125.791
3el Yagi for 20 meters @ 50 feet.	
	POWER BUDGET
	INPUT POWER = 1.5581E-02 WATTS
	RADIATED POWER= 1.5385E-02 WATS
STRUCTURE SPECIFICATION	STRUCTURE LOSS= 1.9564E-04 WATTS
	NETWORK LOSS = 0.0000E+00 WATTS
COORDINATES MUST BE INPUT IN	EFFICIENCY = 98.74 PERCENT
METERS OR BE SCALED TO METERS	
BEFORE STRUCTURE INPUT IS ENDED	
	RADIATION PATTERNS
WIRE NO. OF FIRST LAST TAG	
NO. X1 Y1 Z1 X2 Y2 Z2 RADIUS SEG. SEG. SEG. NO. 1 -4.83200 2.74320 15.24000 4.83200 2.74320 15.24000 0.00500 19 1 19 1	ANGLES POWER GAINS POLARIZATION
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TOTAL SEGMENTS USED= 57 NO. SEG. IN A SYMMETRIC CELL= 57 SYMMETRY FLAG= 0	-85.00 0.00 -20.11 -999.99 -20.11 0.00000 0.00 LINEAR 9.54471E-02 -110.33 0.00000E+00 -80.00 0.00 -16.14 -999.99 -16.14 0.00000 0.00 LINEAR 1.50772E-01 -85.37 0.0000E+00
	-00.00 0.00 -10.14 -555.59 -10.14 0.00000 0.00 LINEAR 1.5072-01 -55.59 0.00000L+00
- MULTIPLE WIRE JUNCTIONS -	-70.00 0.00 -9.69 -999.99 -9.69 0.00000 0.00 LINEAR 3.16807E-01 -37.94 0.00000E+00
JUNCTION SEGMENTS (- FOR END 1, + FOR END 2)	-65.00 0.00 -7.82 -999.99 -7.82 0.00000 0.00 LINEAR 3.92982E-01 -24.32 0.00000E+00
NONE	-60.00 0.00 -7.36 -999.99 -7.36 0.00000 0.00 LINEAR 4.14282E-01 -11.87 0.00000E+00
	-55.00 0.00 -8.31 -999.99 -8.31 0.00000 0.00 LINEAR 3.71118E-01 4.73 0.00000E+00
	-50.00 0.00 -10.04 -999.99 -10.04 0.00000 0.00 LINEAR 3.04320E-01 34.83 0.00000E+00
	-45.00 0.00 -9.24 -999.99 -9.24 0.00000 0.00 LINEAR 3.33756E-01 79.44 0.00000E+00 -40.00 0.00 -5.62 -999.99 -5.62 0.00000 0.00 LINEAR 5.05995E-01 109.56 0.0000E+00
SEGMENTATION DATA	-40.00 0.00 -3.02 -393.39 -3.02 0.00000 0.00 LINEAR 3.039312-01 103.30 0.0000000000000
	-30.00 0.00 -0.09 -999.99 -0.09 0.00000 0.00 LINEAR 9.56710E-01 132.17 0.00000E+00
COORDINATES IN METERS	-25.00 0.00 1.50 -999.99 1.50 0.00000 0.00 LINEAR 1.14882E+00 137.06 0.00000E+00
I+ AND I- INDICATE THE SEGMENTS BEFORE AND AFTER I	-20.00 0.00 2.57 -999.99 2.57 0.00000 0.00 LINEAR 1.29914E+00 140.31 0.00000E+00
2. AND 1- INDICATE THE SUBJECTS DEFORE AND AFTER I	-15.00 0.00 3.26 -999.99 3.26 0.0000 0.00 LINEAR 1.40701E+00 142.53 0.00000E+00
	-10.00 0.00 3.68 -999.99 3.68 0.00000 0.00 LINEAR 1.47713E+00 143.99 0.00000E+00
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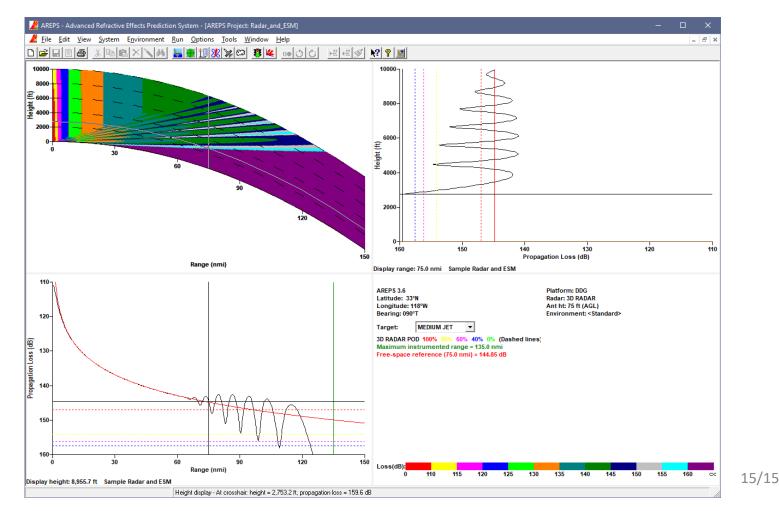
### [2] Cloud data from Weather radar

- <u>https://examples.x3dom.org/example/RadarVolumeStyle</u>
  - with a fog of kansai\_pawr\_20120726175907.png
- https://dl.acm.org/citation.cfm?id=2775323
- <u>https://vimeo.com/103145827</u>



### [3] AREPS 3.0 example

• W. L. Patterson, "Advanced refractive effects prediction system (AREPS)," Conf. 2007 IEEE Radar, pp. 891–895, 2007.



### [4] Scan Radar Matlab Example

 www.mathworks.com/help/phased/examples/scan-radarusing-a-uniform-rectangular-array.html

```
To process the received signal, we first pass it through a matched filter, then integrate all pulses for each scan angle.
% Matched filtering
matchingcoeff = getMatchedFilter(waveform);
matchedfilter = phased.MatchedFilter(...
     'Coefficients',matchingcoeff,...
    'GainOutputPort',true);
[mf_pulses, mfgain] = matchedfilter(rxpulses);
mf pulses = reshape(mf pulses,[],int pulsenum,numscans);
matchingdelay = size(matchingcoeff,1)-1;
sz mfpulses = size(mf pulses);
mf pulses = [mf pulses(matchingdelay+1:end) zeros(1,matchingdelay)];
mf pulses = reshape(mf pulses,sz mfpulses);
% Pulse integration
int pulses = pulsint(mf_pulses, 'noncoherent');
int_pulses = squeeze(int_pulses);
% Visualize
r = v*fast_time_grid/2;
X = r'*cosd(scangrid); Y = r'*sind(scangrid);
clf;
pcolor(X,Y,pow2db(abs(int pulses).^2));
axis equal tight
shading interp
axis off
```

