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Octaga launches Octaga Player for MAC OSX

Octaga is first to offer a commercial cross-platform X3D viewer

Oslo, Norway/San Jose, CA, USA, - August 1, 2007 - Octaga is now launching Octaga Player for Mac OS X. The new 3D player has been developed on behalf of the Seattle-based Yumetech and the US National Aeronautics and Space Administration (NASA).

Octaga Player is now available on Windows XP, Vista, Linux and Mac OS X. In addition Octaga Player can run as plug-in to MS Windows products, Adobe Acrobat and all major Internet browsers or as Java Applet.

Octaga Player is designed to be a flexible, high quality, high performance viewer for X3D and VRML. Octaga Player is being constantly extended to support new techniques stemming from the gaming industry and the emerging X3D standard. Octaga Player is in use by 1 million users world-wide.

“The release of the Octaga Player for Mac version will be of great joy for the growing number of Mac users world and function as a gateway to the benefits of the ISO standard X3D”, says Rita Turkowski/Alan Hudson, Web3D consortium.

Availability and Details:

Octaga Player in all versions is available as free download from www.octaga.com. Octaga Player is free for personal use, and has a license cost of 30 €/37 \$ for commercial use.

Octaga Player will be demonstrated at this year's ACM SIGGRAPH Conference in San Diego, CA., 7-9 August. (www.siggraph.org).

About Octaga AS:

Octaga AS is based in Oslo, Norway and is today a well recognized manufacturer of 3D viewing software and the support for ISO standards like X3D, VRML, MPEG4, IFC (buildingSMART) and ISO 15926 (Posc Caesar) Octaga's target markets are the Oil and Offshore industry and Architecture, Engineering and Construction, and the customer list includes: Shell, StatoilHydro; FMC Technologies, ExxonMobil, IKEA and Rambøll Group.

Media contact:
Ola Ødegård, CEO, Octaga AS
Gullhaugveien 11, N-0484 Oslo, Norway
www.octaga.com tel. +47 90519176