

Membership Benefits

Member Partnership

Directing, Organizational and Individual members are empowered to participate in the Working Groups to contribute towards the X3D specifications.

DIRECTING

- Board Membership
- X3D Spec Voting Rights
- Early Access to X3D Spec
- Working-Group Participation
- Waiver to Adapter Fees
- Marketing Benefits

ORGANIZATIONAL

- All Directing Membership Benefits
- Elected Board Membership

PROFESSIONAL

- Elected Board Membership
- Working Group Participation

Marketing benefits include:

- Advertise on Website
- Member & Products Profile
- Media Source
- Co-press releases
- Trade show partnership
- Member Product discounts

Conformance Testing: Must sign Adopter agreement and pay Conformance Testing fee.
Members: \$2,000. Non-Members: \$5,500.

Web3D Working Groups

X3D
X3D-Earth
CAD
Medical
Networking
User Interface
Humanoid Animation

Join the Web3D consortium and become a part of this evolving 3D standard.

Membership Costs

Large Organization	\$ 9,500
Standard Organization	\$ 3,500
Small/Academic	\$ 1,500
Professionals	\$ 100
Student	\$ 50

TO JOIN, VISIT US AT
www.web3d.org/membership/join
OR CALL
Anita Havele, 248 342 7662



web|3D
CONSORTIUM

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X3D OPEN STANDARDS FOR
REALTIME 3D COMMUNICATION

<http://www.web3d.org>

SPECIAL THANKS TO
www.igd.fraunhofer.de



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X3D: The 3D Real-Time Solution for the Web...

Our Organization

The Web3D Consortium is a non-profit, international standards organization that has spearheaded the development of the VRML 1.0 and 2.0 specifications. Today, the Web3D Consortium is utilizing its broad-based industry support to develop the royalty-free X3D specification, for communicating 3D on the web, between applications and across distributed networks and web services. Through the well coordinated efforts with ISO, OGC and W3C, the Web3D Consortium is maintaining and extending its standardization activities in evolving the X3D standard.



Our Standard

The Web3D Consortium defines and evolves the X3D file format and run-time architecture to represent and communicate 3D scenes and objects using XML over the Web, in documents and in networks. The Web3D family of specifications are ISO ratified standards that provides a system for the storage, retrieval and playback of real time graphics content embedded in applications, all within an open architecture to support a wide array of domains and user scenarios.

X3D Highlights

X3D is a step above OpenGL/DirectX in abstraction. A level above direct 3D graphics programming. Designed for and targeted at non-3D graphics programmers. With X3D one can output meaningful representations of their data without understanding low-level graphics. X3D's intention is to bring 3D graphics to a wider audience, one not necessary trained in the art of 3D graphics programming, but fairly technical nonetheless.

X3D Applications

X3D has a rich set of componentized features that can be tailored for use in engineering and scientific visualization, Geospatial, CAD and architecture, medical visualization, training and simulation, multimedia, entertainment, education, virtual worlds and more.

Why Join Us

Use of X3D is growing with content and applications in various sectors and across all hardware platforms. Join an innovative community of developers who see this standard as the future for real-time 3D graphics applications. Join us in developing X3D specifications and gain early access to the standard while networking with leading Web3D technology experts. To join, visit us at www.web3d.org.

Our Members

Schlumberger	Naval Postgraduate School
NASA	Virginia Tech University
NIST	Institute of Energy
Bitmanagment	Monterey Bay Research Inst.
Fraunhofer IGD	George Mason University
Octaga AS	Institute of the Future
Planet 9 Studios	Univ. of Southern Queensland
SenseGraphics	Électricité de France
Vivaty	GIS Lab
Yumetech	Others